

Dudley & District League Div 3

Name	Team	Performance	Score	Games	Including Defaults	Excluding Defaults
Glover, Nick	Warley Quinborne Three	1900	1	1	100%	100%
Hill, Ollie	Central Birmingham Three	1731	2	2	100%	100%
Kings, Iain	Warley Quinborne Three	1960	1	1	100%	100%
Patel, Diah	Central Birmingham Three	1489	1	1	100%	100%
Tuite, Ronan	Kidderminster Three	1635	2	2	100%	100%
Vuran, Ismail	Central Birmingham Three	799	1	1	100%	100%
Henry, Cameron	Kidderminster Three	1246	2	2	100%	100%
Morgan, Grendon L	Kynoch Three	1698	1	1	100%	100%
Patel, Dipal	Central Birmingham Three	799	1	1	100%	100%
Stepanovic, Goran	Central Birmingham Three	1770	1	1	100%	100%
Hazell, Franklin	Halesowen Three	1230	2½	3	83.33%	83.33%
Banks, Peter S	Halesowen Three	1482	1½	2	75%	75%
Taylor, AT (Tony)	Halesowen Three	1577	3	4	75%	75%
Pountney, Terrance	Kidderminster Three	1538	3	4	75%	75%
Thomas, Paul	Kidderminster Three	1390	1½	2	75%	75%
Yates, Tim	Kidderminster Three	1459	1½	3	50%	50%
Smith, Barry R	Mercia Three	1500	½	1	50%	50%
Williamson, Chris	Warley Quinborne Three	1412	1½	3	50%	50%
Dyson, Phil	Kynoch Three	1293	½	1	50%	50%
Sheehan-Ford, Tyler	Halesowen Three	991	1½	3	50%	50%
Booth, Chris	Warley Quinborne Three	1273	1	2	50%	50%
Turley, James	Warley Quinborne Three	872	1	2	50%	50%
Relph, George	Kidderminster Three	1433	1	3	33.33%	33.33%
Stallard, Chris	Mercia Three	1277	½	2	25%	25%
Haddon, Chris	Halesowen Three	691	½	2	25%	25%
Chan, Alex	Halesowen Three	1067	½	2	25%	25%
Lewis, John B	Warley Quinborne Three	1137	½	2	16.67%	25%
Guleid, Dalmar	Kynoch Three	949	0	1	0%	0%
Wyman, Callum	Mercia Three	1022	0	3	0%	0%
Langley, Myles	Central Birmingham Three	1154	0	1	0%	0%

Name	Team	Performance Score	Score	Games	Including Defaults	Excluding Defaults
Jones, Reg	Kynoch Three	983	0	1	0%	0%
Moczadlo, Ian	Mercia Three	506	0	2	0%	0%
Humphriss, Noah	Mercia Three	885	0	3	0%	0%
Robinson, Sheila	Central Birmingham Three	1015	0	1	0%	0%
McCumiskey, George	Mercia Three	681	0	1	0%	0%
Linka, Oscar	Mercia Three	903	0	2	0%	0%
Monterio, Andre	Mercia Three	576	0	1	0%	0%